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**wordle**

***Release 0.2.1***

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# CONTENTS

<b>1</b>	<b>wordle</b>	<b>3</b>
<b>2</b>	<b>wordle.frequency</b>	<b>9</b>
<b>3</b>	<b>wordle.utils</b>	<b>11</b>
<b>4</b>	<b>Examples</b>	<b>13</b>
4.1	Python Source File . . . . .	13
4.2	C Source File . . . . .	14
4.3	Folium git repository . . . . .	14
<b>5</b>	<b>Overview</b>	<b>17</b>
<b>6</b>	<b>Coding style</b>	<b>19</b>
<b>7</b>	<b>Automated tests</b>	<b>21</b>
<b>8</b>	<b>Type Annotations</b>	<b>23</b>
<b>9</b>	<b>Build documentation locally</b>	<b>25</b>
<b>10</b>	<b>Downloading source code</b>	<b>27</b>
10.1	Building from source . . . . .	27
	<b>Python Module Index</b>	<b>29</b>
	<b>Index</b>	<b>31</b>



**Create a wordcloud for a Git repository.**

Can also create wordclouds from directories of source files or a single source file.

Docs	
Tests	
PyPI	
Activity	
QA	
Other	

from PyPI

from GitHub

```
$ python3 -m pip install wordle --user  
$ python3 -m pip install git+https://github.com/domdfcoding/wordle@master --user
```



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# CHAPTER ONE

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## WORDLE

Create wordclouds from git repositories, directories and source files.

### Classes:

---

<code>Wordle([font_path, width, height, ...])</code>	Generate word clouds from source code.
--	--

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### Functions:

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<code>export_wordcloud(word_cloud, outfile)</code>	Export a wordcloud to a file.
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---

`class Wordle(font_path=None, width=400, height=200, prefer_horizontal=0.9, mask=None, contour_width=0, contour_color='black', scale=1, min_font_size=4, font_step=1, max_words=200, background_color='black', max_font_size=None, mode='RGB', relative_scaling='auto', color_func=None, regexp=None, collocations=True, colormap=None, repeat=False, include_numbers=False, min_word_length=0, random_state=None)`

Bases: WordCloud

Generate word clouds from source code.

### Parameters

- **font\_path** (`Optional[str]`) – Font path to the font that will be used (OTF or TTF). Defaults to DroidSansMono path on a Linux machine. If you are on another OS or don't have this font, you need to adjust this path. Default `None`.
- **width** (`int`) – The width of the canvas. Default 400.
- **height** (`int`) – The height of the canvas. Default 200.
- **prefer\_horizontal** (`float`) – The ratio of times to try horizontal fitting as opposed to vertical. If `prefer_horizontal < 1`, the algorithm will try rotating the word if it doesn't fit. (There is currently no built-in way to get only vertical words.) Default 0.9.
- **mask** (`Optional[ndarray]`) – If not `None`, gives a binary mask on where to draw words. If mask is not `None`, width and height will be ignored and the shape of mask will be used instead. All white (#FF or #FFFFFF) entries will be considered "masked out" while other entries will be free to draw on. Default `None`.
- **contour\_width** (`float`) – If mask is not `None` and `contour_width > 0`, draw the mask contour. Default 0.
- **contour\_color** (`str`) – Mask contour color. Default 'black'.
- **scale** (`float`) – Scaling between computation and drawing. For large word-cloud images, using scale instead of larger canvas size is significantly faster, but might lead to a coarser fit for the words. Default 1.

- **min\_font\_size** (`int`) – Smallest font size to use. Will stop when there is no more room in this size. Default 4.
- **font\_step** (`int`) – Step size for the font. `font_step > 1` might speed up computation but give a worse fit. Default 1.
- **max\_words** (`int`) – The maximum number of words. Default 200.
- **background\_color** (`str`) – Background color for the word cloud image. Default 'black'.
- **max\_font\_size** (`Optional[int]`) – Maximum font size for the largest word. If `None` the height of the image is used. Default `None`.
- **mode** (`str`) – Transparent background will be generated when mode is "RGBA" and background\_color is None. Default 'RGB'.
- **relative\_scaling** (`Union[str, float]`) – Importance of relative word frequencies for font-size. With `relative_scaling=0`, only word-ranks are considered. With `relative_scaling=1`, a word that is twice as frequent will have twice the size. If you want to consider the word frequencies and not only their rank, `relative_scaling` around .5 often looks good. If 'auto' it will be set to 0.5 unless repeat is true, in which case it will be set to 0. Default 'auto'.
- **color\_func** (`Optional[Callable]`) – Callable with parameters `word`, `font_size`, `position`, `orientation`, `font_path`, `random_state` which returns a PIL color for each word. Overwrites "colormap". See colormap for specifying a matplotlib colormap instead. To create a word cloud with a single color, use `color_func=lambda *args, **kwargs: "white"`. The single color can also be specified using RGB code. For example `color_func=lambda *args, **kwargs: (255, 0, 0)` sets the color to red. Default `None`.
- **regexp** (`Optional[str]`) – Regular expression to split the input text into tokens in process\_text. If `None` is specified, `r"\w[\w']+"` is used. Ignored if using generate\_from\_frequencies. Default `None`.
- **collocations** (`bool`) – Whether to include collocations (bigrams) of two words. Ignored if using generate\_from\_frequencies. Default `True`.
- **colormap** (`Union[None, str, Colormap]`) – Matplotlib colormap to randomly draw colors from for each word. Ignored if "color\_func" is specified. Default "viridis".
- **repeat** (`bool`) – Whether to repeat words and phrases until max\_words or min\_font\_size is reached. Default `False`.
- **include\_numbers** (`bool`) – Whether to include numbers as phrases or not. Default `False`.
- **min\_word\_length** (`int`) – Minimum number of letters a word must have to be included. Default 0.
- **random\_state** (`Union[RandomState, int, None]`) – Seed for the randomness that determines the colour and position of words. Default `None`.

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**Note:** Larger canvases with make the code significantly slower. If you need a large word cloud, try a lower canvas size, and set the scale parameter. The algorithm might give more weight to the ranking of the words than their actual frequencies, depending on the `max_font_size` and the scaling heuristic.

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## Methods:

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<code>__array__()</code>	Returns the wordcloud image as numpy array.
<code>generate_from_directory(directory[, ...])</code>	Create a word_cloud from a directory of source code files.
<code>generate_from_file(filename[, outfile, ...])</code>	Create a word_cloud from a source code file.
<code>generate_from_git(git_url[, outfile, sha, ...])</code>	Create a word_cloud from a directory of source code files.
<code>recolor([random_state, color_func, colormap])</code>	Recolour the existing layout.
<code>to_array()</code>	Returns the wordcloud image as numpy array.
<code>to_file(filename)</code>	Export the wordle to a file.
<code>to_image()</code>	Returns the wordcloud as an image.
<code>to_svg(*[, embed_font, ...])</code>	Export the wordle to an SVG.

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**Attributes:**


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<code>color_func</code>	Callable with parameters word, font_size, position, orientation, font_path, random_state which returns a PIL color for each word.
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**`__array__()`**

Returns the wordcloud image as numpy array.

**Return type** `ndarray`**`color_func`**

Type: `Callable`

Callable with parameters word, font\_size, position, orientation, font\_path, random\_state which returns a PIL color for each word.

**`generate_from_directory(directory, outfile=None, *, exclude_words=(), exclude_dirs=(), max_font_size=None)`**

Create a word\_cloud from a directory of source code files.

**Parameters**

- **`directory`** (`Union[str, Path, PathLike]`) – The directory to process
- **`outfile`** (`Union[str, Path, PathLike, None]`) – The file to save the wordle as. Supported formats are PNG, JPEG and SVG. If `None` the wordle is not saved. Default `None`.
- **`exclude_words`** (`Sequence[str]`) – An optional list of words to exclude. Default `()`.
- **`exclude_dirs`** (`Sequence[Union[str, Path, PathLike]]`) – An optional list of directories to exclude. Each entry is treated as a regular expression to match at the beginning of the relative path. Default `()`.
- **`max_font_size`** (`Optional[int]`) – Use this font-size instead of `max_font_size`. Default `None`.

Changed in version 0.2.1: `exclude_words`, `exclude_dirs`, `max_font_size` are now keyword-only.

**Return type** `Wordle`**`generate_from_file(filename, outfile=None, *, exclude_words=(), max_font_size=None)`**

Create a word\_cloud from a source code file.

## Parameters

- **filename** (`Union[str, Path, PathLike]`) – The file to process
- **outfile** (`Union[str, Path, PathLike, None]`) – The file to save the wordle as. Supported formats are PNG, JPEG and SVG. If `None` the wordle is not saved. Default `None`.
- **exclude\_words** (`Sequence[str]`) – An optional list of words to exclude. Default `()`.
- **max\_font\_size** (`Optional[int]`) – Use this font-size instead of `max_font_size`. Default `None`.

Changed in version 0.2.1: `exclude_words`, `max_font_size` are now keyword-only.

### Return type `Wordle`

**generate\_from\_git** (`git_url`, `outfile=None`, \*, `sha=None`, `depth=None`, `exclude_words=()`, `exclude_dirs=()`, `max_font_size=None`)

Create a word\_cloud from a directory of source code files.

## Parameters

- **git\_url** (`str`) – The url of the git repository to process
- **outfile** (`Union[str, Path, PathLike, None]`) – The file to save the wordle as. Supported formats are PNG, JPEG and SVG. If `None` the wordle is not saved. Default `None`.
- **sha** (`Optional[str]`) – An optional SHA hash of a commit to checkout. Default `None`.
- **depth** (`Optional[int]`) – An optional depth to clone at. If `None` and sha is `None` the depth is 1. If `None` and sha is given the depth is unlimited. Default `None`.
- **exclude\_words** (`Sequence[str]`) – An optional list of words to exclude. Default `()`.
- **exclude\_dirs** (`Sequence[Union[str, Path, PathLike]]`) – An optional list of directories to exclude. Default `()`.
- **max\_font\_size** (`Optional[int]`) – Use this font-size instead of `self.max_font_size`. Default `None`.

Changed in version 0.2.1: `exclude_words`, `exclude_dirs`, `max_font_size` are now keyword-only. Added the `sha` and `depth` keyword-only arguments.

### • Return type `Wordle`

**recolor** (`random_state=None`, `color_func=None`, `colormap=None`)

Recolour the existing layout.

Applying a new coloring is much faster than regenerating the whole wordle.

## Parameters

- **random\_state** (`Union[RandomState, int, None]`) – If not `None`, a fixed random state is used. If an `int` is given, this is used as seed for a `random.Random` state. Default `None`.
- **color\_func** (`Optional[Callable]`) – Function to generate new color from word count, font size, position and orientation. If `None`, `color_func` is used. Default `None`.

- **colormap** (`Union[None, str, Colormap]`) – Use this colormap to generate new colors. Ignored if `color_func` is specified. If `None`, `color_func` or `color_map` is used. Default `None`.

**Return type** `Wordle`

**Returns** `self`

**to\_array()**

Returns the wordcloud image as numpy array.

**to\_file** (`filename`)

Export the wordle to a file.

**Parameters** `filename` (`Union[str, Path, PathLike]`) – The file to save as.

**Returns** `self`

**to\_image()**

Returns the wordcloud as an image.

**to\_svg** (\*, `embed_font=False`, `optimize_embedded_font=True`, `embed_image=False`)

Export the wordle to an SVG.

**Parameters**

- **embed\_font** (`bool`) – Whether to include font inside resulting SVG file. Default `False`.
- **optimize\_embedded\_font** (`bool`) – Whether to be aggressive when embedding a font, to reduce size. In particular, hinting tables are dropped, which may introduce slight changes to character shapes (w.r.t. `to_image` baseline). Default `True`.
- **embed\_image** (`bool`) – Whether to include rasterized image inside resulting SVG file. Useful for debugging. Default `False`.

**Return type** `str`

**Returns** The content of the SVG image.

**export\_wordcloud** (`word_cloud`, `outfile`)

Export a wordcloud to a file.

**Parameters**

- **word\_cloud** (`WordCloud`)
- **outfile** (`Union[str, Path, PathLike]`) – The file to export the wordcloud to.



**WORDLE . FREQUENCY**

Functions to determine word token frequency for wordclouds.

New in version 0.2.0.

**Functions:**

<code>frequency_from_directory(directory[, ...])</code>	Returns a dictionary mapping the words in files in directory to their frequencies.
<code>frequency_from_file(filename[, exclude_words])</code>	Returns a dictionary mapping the words in the file to their frequencies.
<code>frequency_from_git(git_url[, sha, depth, ...])</code>	Returns a dictionary mapping the words in files in directory to their frequencies.
<code>get_tokens(filename)</code>	Returns a <code>collections.Counter</code> of the tokens in a file.

**frequency\_from\_directory (directory, exclude\_words=(), exclude\_dirs=())**

Returns a dictionary mapping the words in files in directory to their frequencies.

**Parameters**

- **directory** (`Union[str, Path, PathLike]`) – The directory to process
- **exclude\_words** (`Sequence[str]`) – An optional list of words to exclude. Default () .
- **exclude\_dirs** (`Sequence[Union[str, Path, PathLike]]`) – An optional list of directories to exclude. Default () .

New in version 0.2.0.

**Return type** `Counter`**frequency\_from\_file (filename, exclude\_words=())**

Returns a dictionary mapping the words in the file to their frequencies.

**Parameters**

- **filename** (`Union[str, Path, PathLike]`) – The file to process
- **exclude\_words** (`Sequence[str]`) – An optional list of words to exclude. Default () .

New in version 0.2.0.

**See also:**

`func:~.get_tokens`

**Return type** `Counter`

**frequency\_from\_git** (*git\_url*, *sha=None*, *depth=None*, *exclude\_words=()*, *exclude\_dirs=()*)

Returns a dictionary mapping the words in files in *directory* to their frequencies.

**Parameters**

- **git\_url** (`str`) – The url of the git repository to process
- **sha** (`Optional[str]`) – An optional SHA hash of a commit to checkout. Default `None`.
- **depth** (`Optional[int]`) – An optional depth to clone at. If `None` and sha is `None` the depth is 1. If `None` and sha is given the depth is unlimited. Default `None`.
- **exclude\_words** (`Sequence[str]`) – An optional list of words to exclude. Default `()`.
- **exclude\_dirs** (`Sequence[Union[str, Path, PathLike]]`) – An optional list of directories to exclude. Default `()`.

New in version 0.2.0.

**Return type** `Counter`

**get\_tokens** (*filename*)

Returns a `collections.Counter` of the tokens in a file.

**Parameters** **filename** (`Union[str, Path, PathLike]`) – The file to parse.

**Return type** `Counter[str]`

**Returns** A count of words etc. in the file.

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## CHAPTER THREE

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### WORDLE.UTILS

Utility functions.

New in version 0.2.0.

#### Functions:

---

`clone_into_tmpdir(git_url, tmpdir[, sha, depth])` Clone the git repository at `git_url` into `tmpdir`.

---

`clone_into_tmpdir(git_url, tmpdir, sha=None, depth=None)`

Clone the git repository at `git_url` into `tmpdir`.

#### Parameters

- `git_url` (`str`) – The url of the git repository to process
- `tmpdir` (`Union[str, Path, PathLike]`)
- `sha` (`Optional[str]`) – An optional SHA hash of a commit to checkout. Default `None`.
- `depth` (`Optional[int]`) – An optional depth to clone at. If `None` and `sha` is `None` the depth is 1. If `None` and `sha` is given the depth is unlimited. Default `None`.

New in version 0.2.0.

**Return type** `Path`

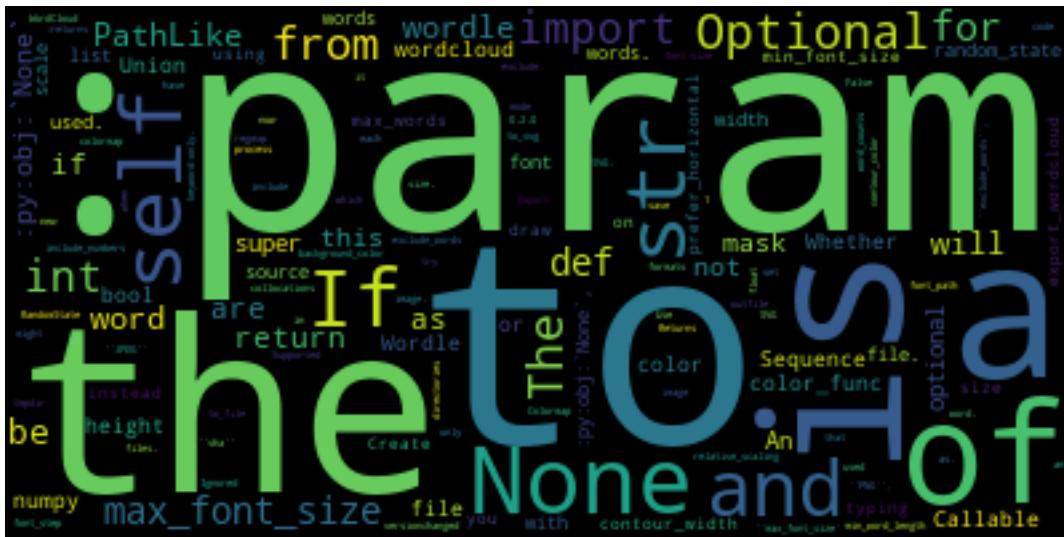


# CHAPTER FOUR

# EXAMPLES

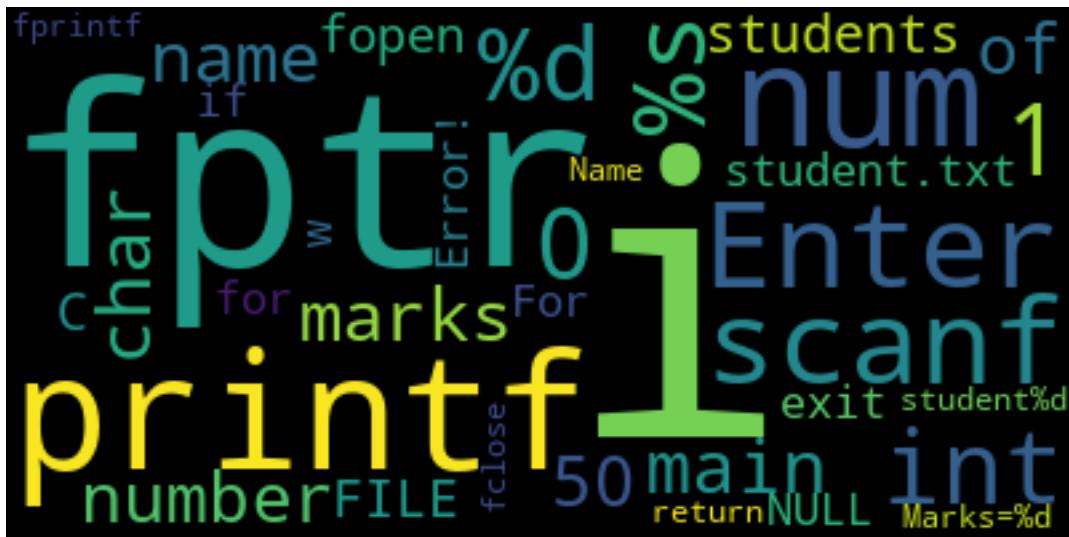
## 4.1 Python Source File

```
1      """
2      Create a wordcloud from a single Python source file
3      """
4
5      # stdlib
6      import pathlib
7
8      # this package
9      from wordle import Wordle, export_wordcloud
10
11     filename = pathlib.Path('.').absolute().parent / "wordle/__init__.py"
12
13     w = Wordle(random_state=5678)
14     w.generate_from_file(filename, outfile="python_wordcloud.svg")
15     export_wordcloud(w, outfile="python_wordcloud.png")
```



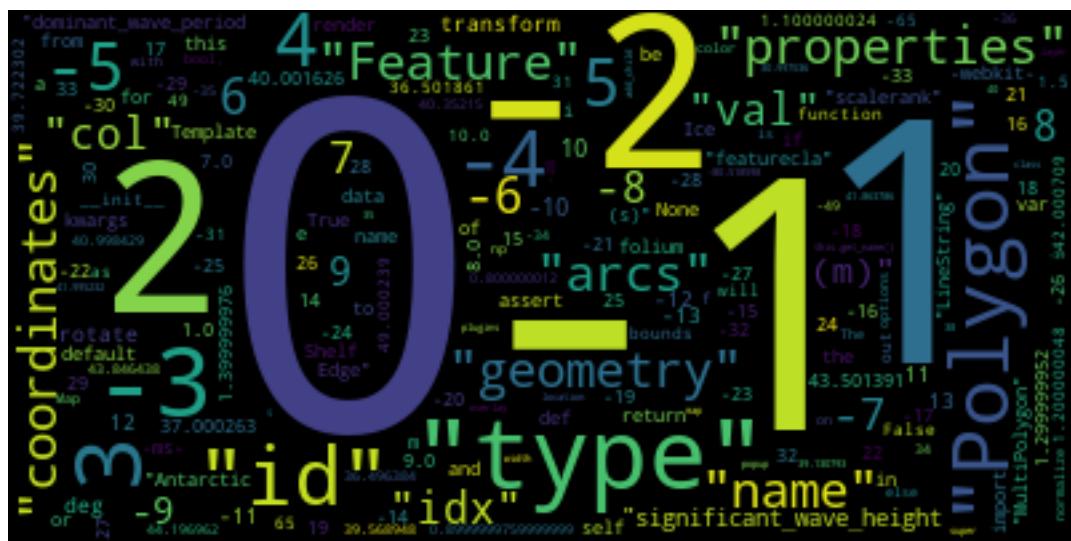
## 4.2 C Source File

```
1  """
2  Create a wordcloud from a single C source file
3  """
4
5  # this package
6  from wordle import Wordle, export_wordcloud
7
8  w = Wordle(random_state=5678)
9  w.generate_from_file("example.c", outfile="c_wordcloud.svg")
10 export_wordcloud(w, outfile="c_wordcloud.png")
```



## 4.3 Folium git repository

```
1  """
2  Create a wordcloud from the Folium git repository.
3
4  https://github.com/python-visualization/folium
5  """
6
7  # this package
8  from wordle import Wordle, export_wordcloud
9
10 w = Wordle(random_state=5678)
11 w.generate_from_git("https://github.com/python-visualization/folium", outfile="folium_
12 wordcloud.svg")
12 export_wordcloud(w, outfile="folium_wordcloud.png")
```





## **OVERVIEW**

`wordle` uses `tox` to automate testing and packaging, and `pre-commit` to maintain code quality.

Install `pre-commit` with `pip` and install the git hook:

```
$ python -m pip install pre-commit  
$ pre-commit install
```



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**CHAPTER  
SIX**

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## **CODING STYLE**

`yapf-isort` is used for code formatting.

It can be run manually via `pre-commit`:

```
$ pre-commit run yapf-isort -a
```

Or, to run the complete autoformatting suite:

```
$ pre-commit run -a
```



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**CHAPTER  
SEVEN**

---

## **AUTOMATED TESTS**

Tests are run with `tox` and `pytest`. To run tests for a specific Python version, such as Python 3.6, run:

```
$ tox -e py36
```

To run tests for all Python versions, simply run:

```
$ tox
```



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**CHAPTER  
EIGHT**

---

## **TYPE ANNOTATIONS**

Type annotations are checked using mypy. Run mypy using tox:

```
$ tox -e mypy
```



---

**CHAPTER  
NINE**

---

## **BUILD DOCUMENTATION LOCALLY**

The documentation is powered by Sphinx. A local copy of the documentation can be built with `tox`:

```
$ tox -e docs
```



## DOWNLOADING SOURCE CODE

The `wordle` source code is available on GitHub, and can be accessed from the following URL: <https://github.com/domdfcoding/wordle>

If you have `git` installed, you can clone the repository with the following command:

```
$ git clone https://github.com/domdfcoding/wordle"  
> Cloning into 'wordle'...  
> remote: Enumerating objects: 47, done.  
> remote: Counting objects: 100% (47/47), done.  
> remote: Compressing objects: 100% (41/41), done.  
> remote: Total 173 (delta 16), reused 17 (delta 6), pack-reused 126  
> Receiving objects: 100% (173/173), 126.56 KiB | 678.00 KiB/s, done.  
> Resolving deltas: 100% (66/66), done.
```

Alternatively, the code can be downloaded in a ‘zip’ file by clicking:

*Clone or download* → *Download Zip*

### 10.1 Building from source

The recommended way to build `wordle` is to use `tox`:

```
$ tox -e build
```

The source and wheel distributions will be in the directory `dist`.

If you wish, you may also use `pep517.build` or another **PEP 517**-compatible build tool.

[View the Function Index](#) or [browse the Source Code](#).

[Browse the GitHub Repository](#)

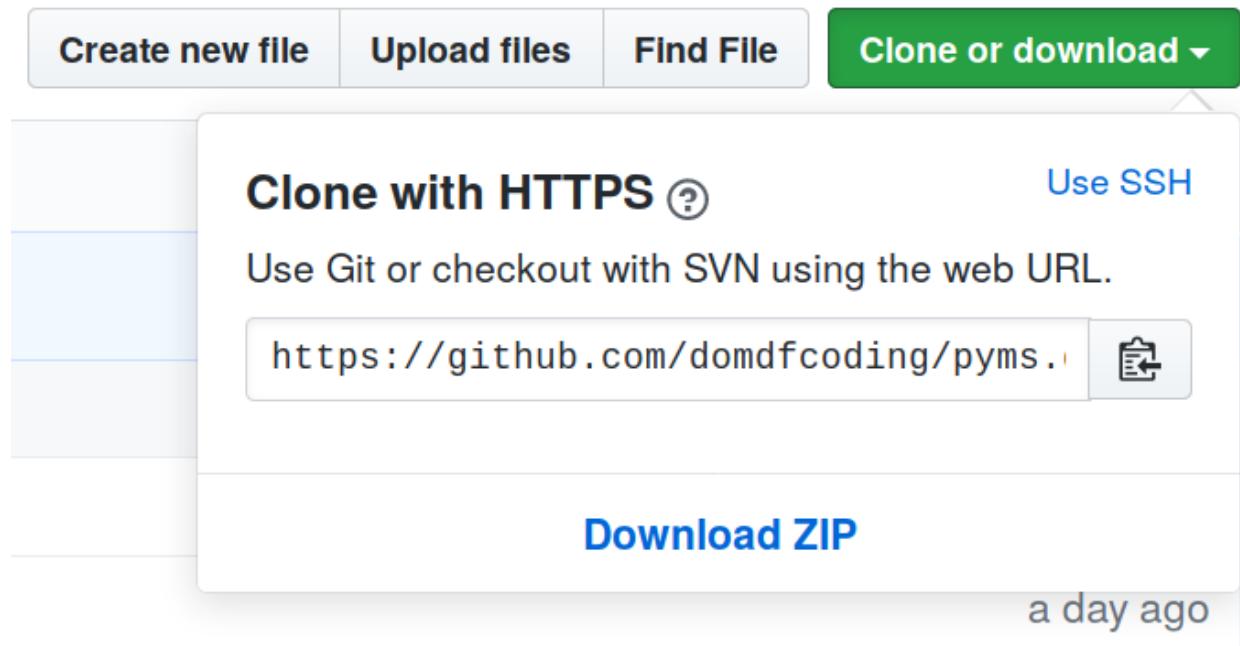


Fig. 1: Downloading a ‘zip’ file of the source code

## PYTHON MODULE INDEX

### W

`wordle`, 3  
`wordle.frequency`, 9  
`wordle.utils`, 11



# INDEX

## Symbols

`__array__()` (*Wordle method*), 5

## C

`clone_into_tmpdir()` (*in module wordle.utils*), 11  
`color_func` (*Wordle attribute*), 5

## E

`export_wordcloud()` (*in module wordle*), 7

## F

`frequency_from_directory()` (*in module wordle.frequency*), 9  
`frequency_from_file()` (*in module wordle.frequency*), 9  
`frequency_from_git()` (*in module wordle.frequency*), 9

## G

`generate_from_directory()` (*Wordle method*), 5  
`generate_from_file()` (*Wordle method*), 5  
`generate_from_git()` (*Wordle method*), 6  
`get_tokens()` (*in module wordle.frequency*), 10

## M

`module`  
    `wordle`, 3  
    `wordle.frequency`, 9  
    `wordle.utils`, 11

## P

Python Enhancement Proposals  
    `PEP 517`, 27

## R

`recolor()` (*Wordle method*), 6

## T

`to_array()` (*Wordle method*), 7  
`to_file()` (*Wordle method*), 7  
`to_image()` (*Wordle method*), 7

`to_svg()` (*Wordle method*), 7

## W

`wordle`  
    `module`, 3  
`Wordle` (*class in wordle*), 3  
`wordle.frequency`  
    `module`, 9  
`wordle.utils`  
    `module`, 11